# **Quality of VVoIP applications in** wireless networks

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### **Experiment scheme**



### **Mathematical model**

## $\mathbf{Q}_{mos} = \mathbf{Q}_{ideal} - \alpha p - \beta j$

Q <sub>ideal</sub>	_	maximum video quality for the codec, the
		scores of one to five

- p packet loss percent, %
- *j* variation of interpacket delay (jitter) at the time of error, ms.
- $\mathbf{Q}_{mos}$  video quality at the receiving side, points from zero to five
- $\alpha,\,\beta$  ~- Coefficients of the model, which can be found experimentally

# Coefficients of the model

#### VALUES OF COEFFICIENTS OF THE MODEL FOR CODECS MPEG-2, DIVX IN WIFI NETWORKS

N₽	Codec	<b>Q</b> <sub>ideal</sub>	$\alpha^k$	β <sup>k</sup>	α <sup>w</sup>	β <sup>w</sup>
1	MPEG-2	4,2±0,2	0,15±0,03	0,011±0,002	0,04±0,01	0,003±0,001
2	MPEG-4	4,7±0,2	0,27±0,05	0,013±0,003	0,13±0,02	0,01±0,002

#### VALUES OF COEFFICIENTS OF THE MODEL FOR CODECS MPEG-2, DIVX IN 3G NETWORKS

N≌	Codec	Q <sub>ideal</sub>	α	β	α	β
1	MPEG-2	4,2±0,2	0,005±0,002	0,005±0,002	0,004±0,001	0,003±0,001
2	MPEG-4	4,7±0,2	0,01±0,003	0,003±0,001	0,002±0,0005	0,002±0,008

 $\alpha^k$ ,  $\beta^k$  – coefficients of the model with losses of packets on I-frames  $\alpha^w$ ,  $\beta^w$ – coefficients for the intact I-frames





### Search of distortion frames



### Frames in the video stream

#### Example of the standard RTP stream (VVoIP)



### Conclusions

For substantial increase of video quality by transmission to a wireless network it is necessary to fulfill three mandatory items on upgrade of the circuit of link:

- 1. The server of stream video should duplicate the packets containing the information of I-frames
- 2. To upgrade a video player on the receiving side automatically to throw back duplicated RTP packets
- 3. The period between I-frames cannot exceed 2 seconds (optimally 1 second)